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| Grapple Attack Two 9.2 |
| Brief Description: Player character strike enemy with a fierce punch while grappling |
| Input Parameters: Hit I on the keyboard while in the grappling animation |
| Output Parameters: Character lands a heavy blow to the enemy, knocking them to the ground |
| Called From: Grapple 9.0 |
| Modules Called: None |
| Author:  Date: |
| Peer Reviewer: |